



For questions, call
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NO SHIP LIMITED WARRANTY
THIS PRODUCT IS NOT A HAZARDOUS MATERIAL

OPERATION MANUAL

REV. 1.01-1284





THANK YOU!
YOU HAVE JUST MADE A PERFECT CHOICE BY SELECTING AND
PURCHASING THE QUALITY MUNDORF SOFT PRODUCT

Thank you for choosing NEXT™. In order to insure your full enjoyment of
the game, we recommend that you read the manual carefully and follow
its instructions and suggestions.



This award seal is given annually for
selected top ranked products and
services that are deemed to be
superior in performance, quality and
entertainment value. Awarded to the
game that has proven to be superior
in overall quality, popularity and
value to the consumer.



Selected and Awarded by Mundorff, Game of the Year, and Mundorff, Game of the Year, of Mundorff, Game of the Year.

WARNING

WARNING WARNING WARNING WARNING WARNING

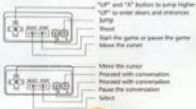
- Because this is a precision loaded device, do not use or store it in extreme
temperature conditions. Avoid hard shocks.
- Avoid pulling the connector terminal by handling or pulling liquid.
Tight connector can cause system break down.
- Do not clean this device with alcohol, thinner, benzene or other volatile
substances.
- Always turn the power off before working or removing the connector from
the main system.
- We recommend that you play the game at distance from the television
screen.
- When engaged in prolonged bouts of game playing, we recommend
that you rest for 10 or 20 minutes every two hours in order to avoid
strain in your vision and general health.

THE GAME STORY

In the year 2777, the earth existed in a totally different atmosphere. Due to nuclear wars and natural disasters, the population decreased dramatically and only four small islands existed on the surface of the earth. Those four islands formed a nation and for hundreds of years people lived peacefully. The new nation is called NERVE. At NERVE, aside from human beings, there exist fairies and spirits who lived under the ruling of King Neo Star. But one day, NERVE was attacked by the mechanical fortress, COMETA, from outer space. NERVE did not have many weapons to fight back and was forced to surrender. COMETA built mechanical castles on each island, captured a queen from each island and confined them. King Neo Star was murdered and his only daughter, Maria Star, has been missing since then. Battle-soldier Apollo could not endure the cruel treatment of COMETA any longer. So he put on his space battle suit and challenged the mechanical fortress' empire.

GAME MODE & CONTROLLER

GAME MODE: The game consists of two different playing modes. They are ACTION MODE and SHOOTING MODE. Both of them will alternate as the game progresses.



TITLE SCREEN

Use SELECT buttons to choose START or CONTINUE.

START Start the game from the beginning.

CONTINUE Input the password to start the game from where you ended.



CAME OVER SCREEN

When you lose all the players and the game is over, this screen will appear.

CONTINUE Game will start from the beginning of the area you have just ended the game at. The score will be erased to "0" and half of (5) balls will be taken away.



END When [END] is selected, the password will be displayed on the screen. Be sure to write them down.

PASSWORD SCREEN

Input the password as explained below. Move the cursor in the box to choose a number or a letter and press "B" to input. When a wrong number or letter is input, use "B" button to move the cursor back to where you want to make a change and re-input. Press START after completing the password to start the game. When CONTINUE is selected after the game is over, you will be able to continue the game but you will lose the bonus you possessed. Moreover, by using the password to continue the game, the items will remain the same as when the game ended.





- (1) SCORE BOARD — 1 up for every 50,000 points
- (2) FORCE STASH collected
- (3) LIFE GAUGE — Whenever Apollo's level is upgraded, 4 additional spots will be added
- (4) ENERGY — 1 balls collected (Max. 100)
- (5) MESSAGE BOARD
- (6) AMO WILL
- (7) EXIT

ITEMS IN ACTION MODE

- (1) Energy Ball — Equivalent to money
- (2) Life Ball — Restores life level by one mark
- (3) Energy Box — Box of five 1 Balls
- (4) Life Box — Box of four 1 Balls
- (5) FORCE STASH — Works as a key to get into the mechanical castle. It can be found somewhere on the island.

ITEMS IN SHOOTING MODE

- (1) Power Capsule — Will strengthen the attacking force
- (2) Speed Capsule — Will strengthen the mobility

POWER UP ITEMS

HAND BEAM

Use "B" button to shoot. "C" + "B" to shoot upward. Powerup makes it shoot in longer range.



4VS BALL

Use "B" button to shoot. It will bounce off any objects at 45 degree. Powerup makes 4VS BALL to travel faster.



LASER

Use "B" button to shoot. Keep pressing the "B" down to shoot the LASER continuously. Powerup makes double LASER.



FOOT WING

You can jump high by using "A" and keep pressing "B" to walk on the air. Last effect if hit by enemy 3 times.



POWER UP ITEMS

WAVE BALL

Use "B" to shoot. WAVE BALL will go through walls and objects. Powerup makes it shoot double WAVE BALL.



MOON BALL

Use "B" to shoot. Powerup will add extra moon which works as a shield. "C" + "B" makes Apollo to stop.



MIRROR

And other will at Apollo on top of him to avoid the attacking force. Last effect if hit by enemy 3 times.



TYPHOON

TYPHOON will make Apollo's body to turn into a tornado and become invincible for 5 seconds.



CYBORG RIDERS

FOUND AT THE HANGAR



GIVEN BY



MOBILE ARMORS

OF THE MECHANIC CASTLE



QUEENS

